

Ben Reicher

ANIMATOR · HEAD OF CG · TECHNICAL DIRECTOR · 18 YEARS EXPERIENCE

ben@valorcatstudios.com

Los Angeles, CA

EDUCATION

California Institute of the Arts

BFA, Animation

2012 – 2016

SKILLS

Blender

Maya

Unreal Engine

Octane Render

DaVinci Resolve

Modeling

Rigging

Animation

Lighting

Head of CG

Premiere Pro

ZBrush

After Effects

Photoshop

Linux

CERTIFICATION

Autodesk Certified – Maya

2014

AWARDS

Upper St. Clair High School
Hall of Fame

2024 · Contributions to the Arts

1st Place – 2-Minute Film
Festival

MovingMedia International
Student Film Festival

2014 · Winner

Puchon International Student
Animation Online Festival

2014 · Official Selection

IndieFEST Film Awards

2015 · Award of Merit

PRESS

"Feline Paradox" Review

"Animation's Next Big Thing?"
– Featured Profile

"We Share The Light" – Aired
on PBS SoCal

Valor Cat – CATSUKA Feature

EXPERIENCE

Professor · *California Institute of the Arts*

Jan 2026 – Present

Teaching Intro to Blender at CalArts

Founder & Animation Director · *Valor Cat Studios*

Jul 2018 – Present

Independent animated web series — quality-first production using spectral
pathtracing

Instructor · *Bento Box Entertainment*

Apr – Jun 2025

6-Week Blender Course

Lead Animator · *LIGHTCRAFT*

Oct 2024 – Mar 2025

Head of CG · *Dough Bears*

Oct 2023 – Sep 2024

Technical Director · *Non-Fungible Labs*

Jul 2022 – May 2023

Unreal Technical Artist · *Frame Machine*

Mar 2021 – Jun 2022

Hogwarts Legacy (2022)

Lego 2K Racing (2023)

Judas (N/A)

Unreal Technical Artist · *Zoic Studios*

Feb – Mar 2021

Superman & Lois

Technical Director · *Halon Entertainment*

Oct 2020 – Jan 2021

Fortnite Cinematics

Technical Director / Unreal Supervisor · *Shadows Interactive*

Jun – Oct 2020

CG Supervisor · *Encyclopedia Pictura*

May – Jul 2020

Lead Unreal Artist · *PIXOMONDO*

May 2019 – Mar 2020

The Mandalorian

Star Trek: Picard

Previz Pipeline Dev

Previz Shot Creator · *Halon Entertainment*

Jan – Mar 2019

Free Guy

Previz Shot Creator · *MPC*

Aug 2017 – Aug 2018

Venom

Detective Pikachu

Goosebumps 2

The Nutcracker

Call of the Wild

Dora and the Lost City of Gold

CG Supervisor · *Encyclopedia Pictura*

Oct 2016 – Jul 2017

DIY – Cartoon Network Pilot (Aired 2018)

Previz Animator · *The Third Floor*

Jul – Aug 2016

Jumanji: Welcome to the Jungle

Technical Assistant · *California Institute of the Arts*

Jan – May 2016

CG Character Animation II · CG Character Rigging · CG Foundation I

CG Animation · *Disney Research Imagineering*

May – Aug 2014

High School Work/Study · CG Generalist · *Disney Research*

2010 – 2012

Pittsburgh

Lighting & rendering for "Stable Spaces for Real-time Clothing" paper; character
voice work

High School Work/Study · Graphics Intern · *CMU Robotics Institute* 2008 – 2012

Mentored by Moshe Mahler; lighting & modeling for "AnimalZ" — featured at
SIGGRAPH 2011. Research under Dr. Adrien Treuille.